FIG. 1
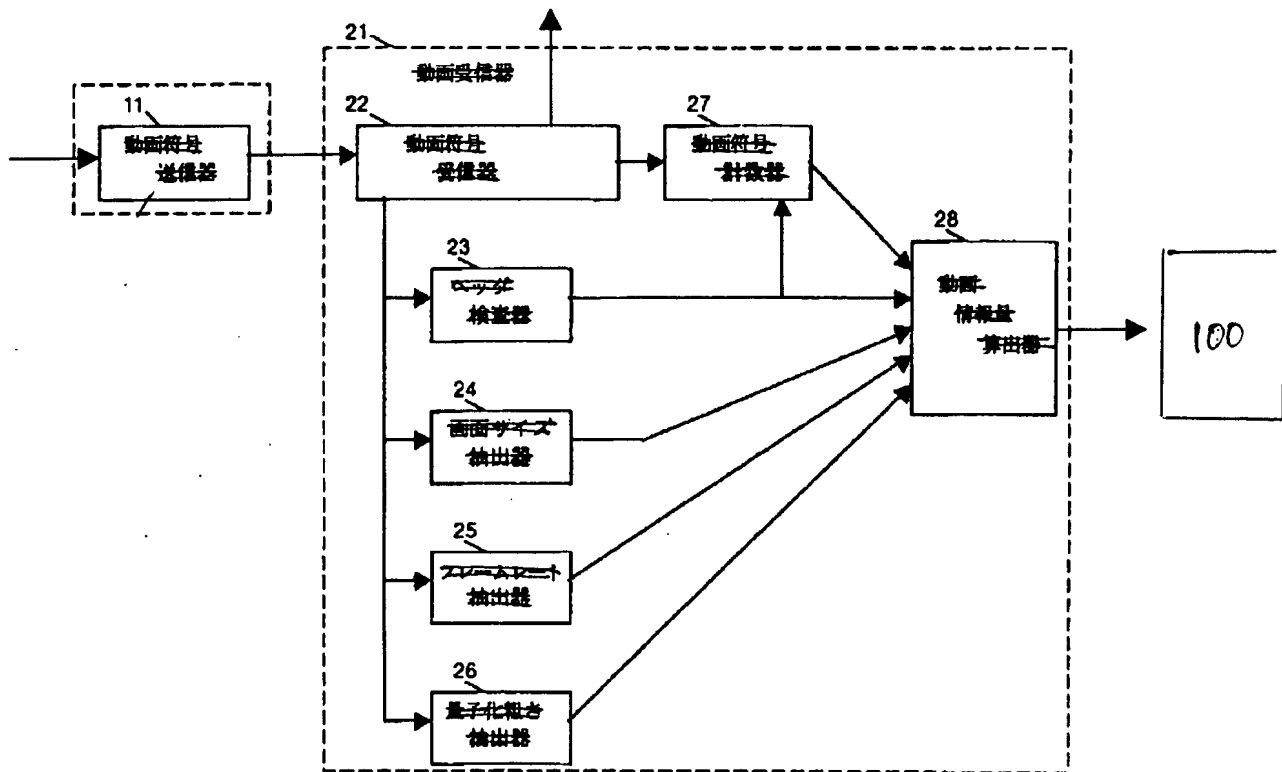
21: motion picture receiver

22: motion picture code receiver

23: header inspection unit

24: screen size extracting unit

25: frame rate extracting unit

26: number-of-quantization-level extracting unit

27: motion picture code counter

28: amount-of-motion-picture-information calculator